



# **Filters in Frequency Domain**

## **Lec-13**

**By**

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# Image Enhancement in Frequency Domain

## Image processing in the frequency domain

- Image smoothing
- Image sharpening

There are basically three different kinds of filters :

1. Low-pass filtering.
2. High-pass filtering
3. Band-pass filter.

# Image Enhancement in Frequency Domain

## 1. Low-pass filtering

- **Edges and sharp transitions** in the gray levels of an image contribute significantly to the high-frequency content of its Fourier transform
- **Blurring (smoothing) is achieved** in the frequency domain by attenuating a specified range of high-frequency components.

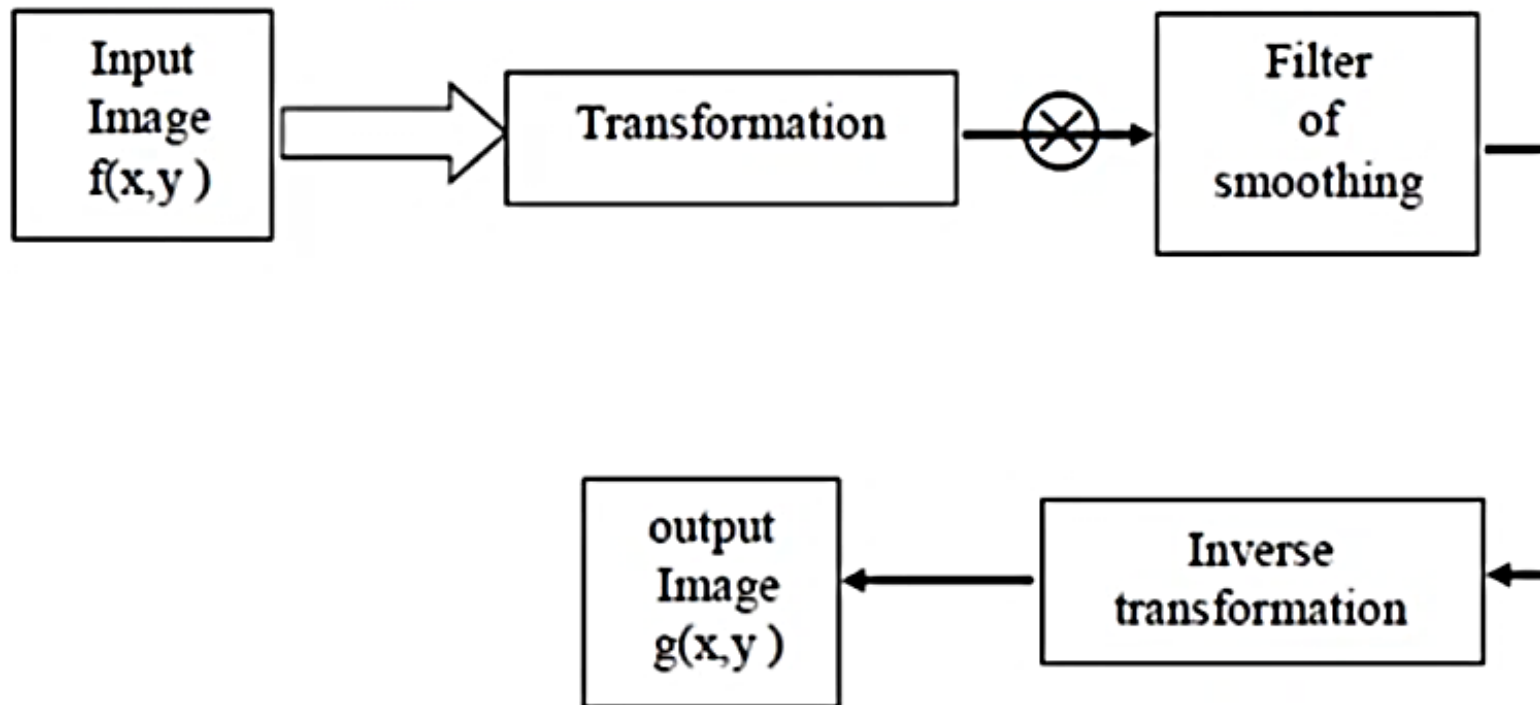
يقوم المرشح باستبعاد القيم ذات الترددات العالية والإبقاء على القيم ذات الترددات الواطئة وبالتالي نحصل على تنعيم الصورة

This task is performed through low-pass filtering

**There are three types of low-pass filters :**

- Ideal low-pass filter (very sharp).
- Butterworth low-pass filter (tunable)
- Gaussian low-pass filter (very smooth).

# Image Enhancement in Frequency Domain



# Image Enhancement in Frequency Domain

## a. Ideal low-pass filter

➤ The ideal low-pass filter is one which satisfies the relation:

$$H(u, v) = \begin{cases} 1, & \text{if } D(u, v) \leq D_0 \\ 0, & \text{if } D(u, v) > D_0 \end{cases}$$

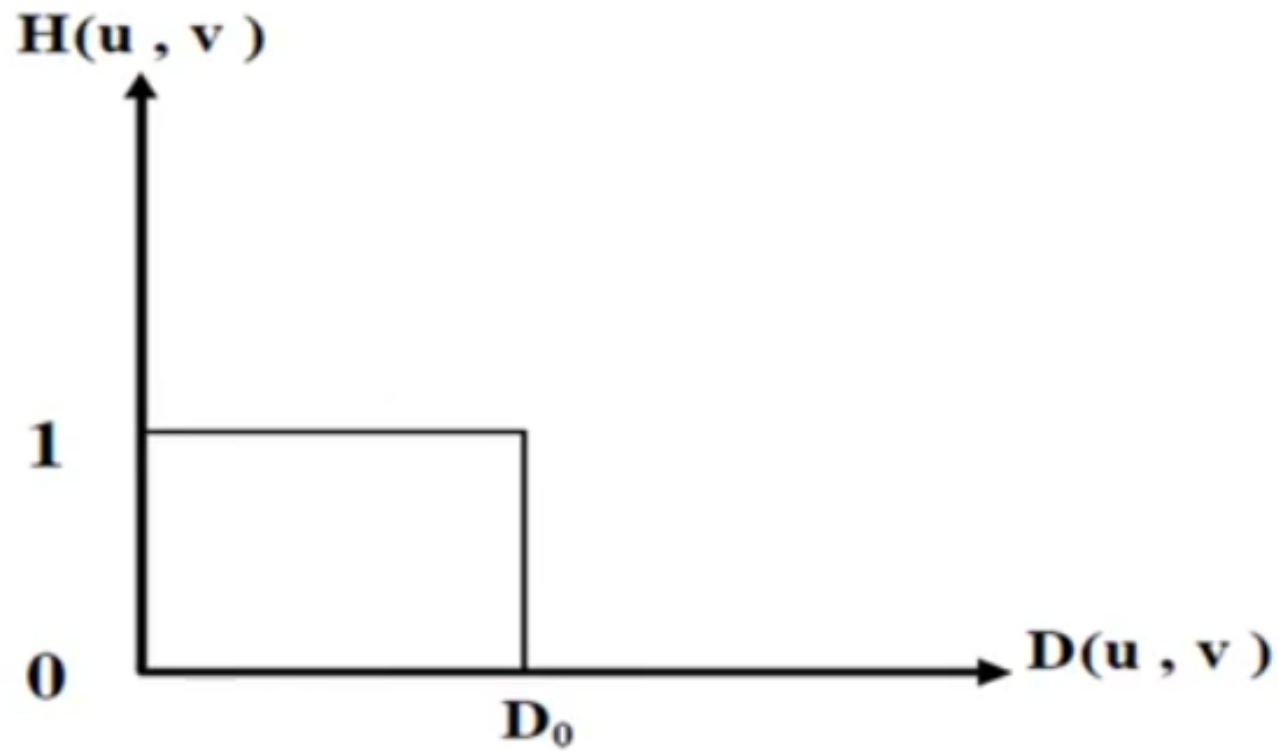
➤ Where  $D_0$  is a specified nonnegative quantity, and  $D(u, v)$  is the distance from point  $(u, v)$  To the origin of the frequency plane;

$$D(u, v) = \sqrt{u^2 + v^2}$$

➤ The filter is called ideal because all the frequencies inside the circle of radius  $D_0$  are passed with no **attenuation** **تخفيف**, whereas all frequencies outside this circle are completely attenuated.

# Image Enhancement in Frequency Domain

## a. Ideal low-pass filter



# Image Enhancement in Frequency Domain

## a. Ideal low-pass filter



Original Image



LPF image,  $D_0 = 57$



LPF image,  $D_0 = 36$



LPF image,  $D_0 = 26$

# Image Enhancement in Frequency Domain

## b. Butterworth low-pass filter

➤ The **Butterworth low-pass** filter is an approximation to the **ideal filter without the step discontinuity**. The transfer function of the **Butterworth low-pass** filter of order  $n$  and with **cut-off frequency locus at a distance  $D_0$**  from the origin is defined by the relation:

$$H(u, v) = \frac{1}{1 + \left[ \frac{D(u, v)}{D_0} \right]^{2n}}$$

Where  $D(u, v)$  is given by,

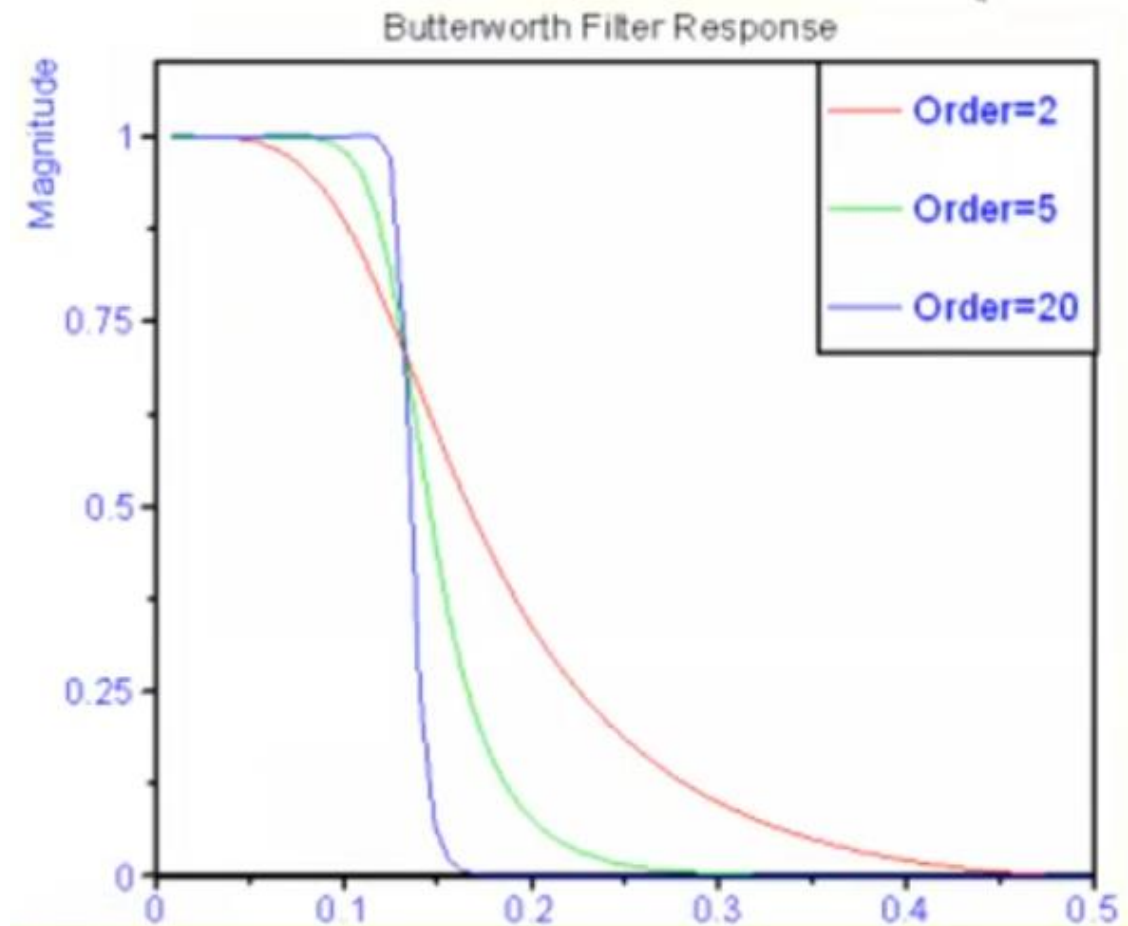
$$D(u, v) = \sqrt{u^2 + v^2}$$

**Unlike the ideal low-pass filter**, the Butterworth filter **does not have a sharp discontinuity** that establishes a clear **cut-off between passed and filtered frequencies**.



# Image Enhancement in Frequency Domain

## b. Butterworth low-pass filter



# Image Enhancement in Frequency Domain

## b. Butterworth low-pass filter



# Image Enhancement in Frequency Domain

## c. Gaussian low-pass filter:

➤ The form of a Gaussian low pass filter GLPF in 2D is:

$$H(u, v) = e^{-\frac{D^2(u, v)}{2\sigma^2}}$$

- Where  $D(u, v)$  is given by,

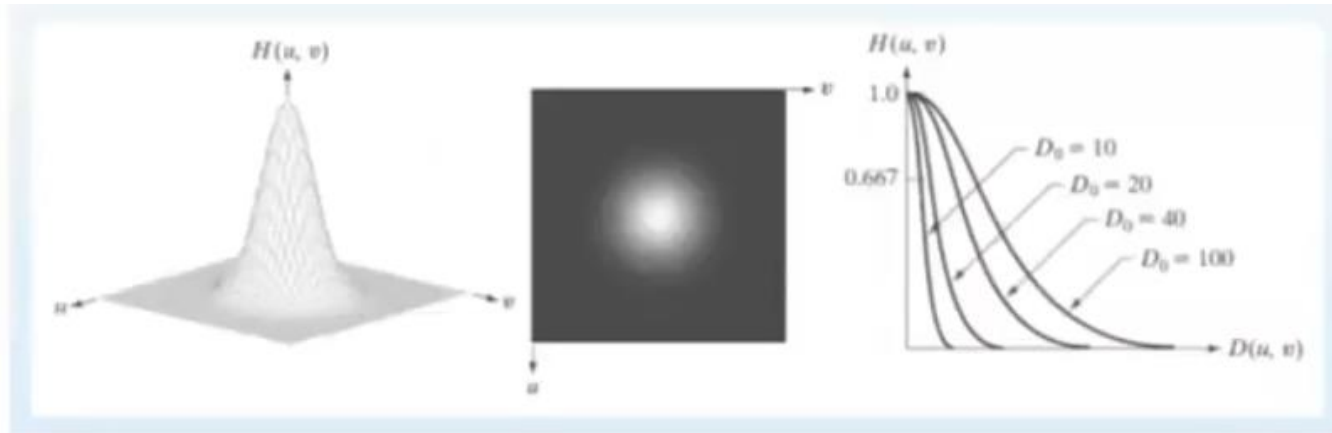
$$D(u, v) = \sqrt{u^2 + v^2}$$

- $\sigma$ : measure of the spread of the Gaussian curve
- Let  $\sigma = D_0$ , then:

$$H(u, v) = e^{-\frac{D^2(u, v)}{2D_0^2}}$$

# Image Enhancement in Frequency Domain

## c. Gaussian Low-pass filter



# Image Enhancement in Frequency Domain

## ➤ 2. High-pass filtering:

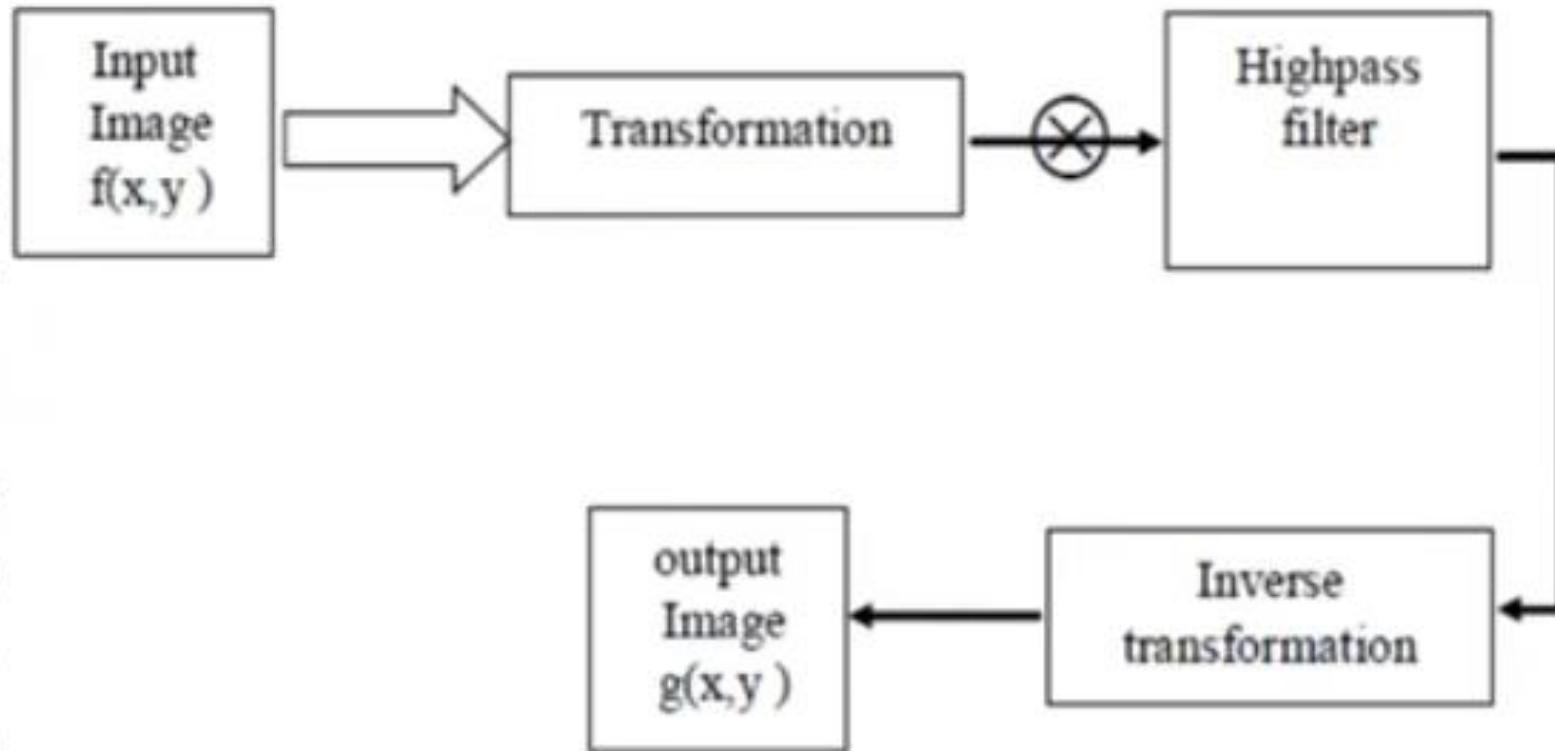
- Image sharpening can be achieved in the frequency domain by a high-pass filtering process. High-pass filter will attenuate the low-frequency components without disturbing high frequency information.

➤ في هذا النوع من الترشيح فإن الترددات العالية تمر (تترشح) وتبقى الترددات الواطئة (تستبعد) بمعنى آخر، يقوم المرشح بإبعاد القيم ذات الترددات الواطئة و الإبقاء على القيم ذات الترددات العالية (أي بمعنى آخر، يقوم بزيادة حدة الصورة لأن القيم العالية تمثل الحواف والتشويه)

## ➤ The high-pass filters that we will consider are:

- a. Ideal high-pass filter and
- b. Butterworth high-pass filter
- c. Gaussian high-pass filter

# Image Enhancement in Frequency Domain



# Image Enhancement in Frequency Domain

## a. Ideal High-pass filter

➤ The high-pass filter is obtained from a given lowpass filter using :

$$H_{HP}(u, v) = 1 - H_{LP}(u, v)$$

A 2-D ideal highpass filter (IHPL) is defined as

$$H(u, v) = \begin{cases} 0 & \text{if } D(u, v) \leq D_0 \\ 1 & \text{if } D(u, v) > D_0 \end{cases}$$

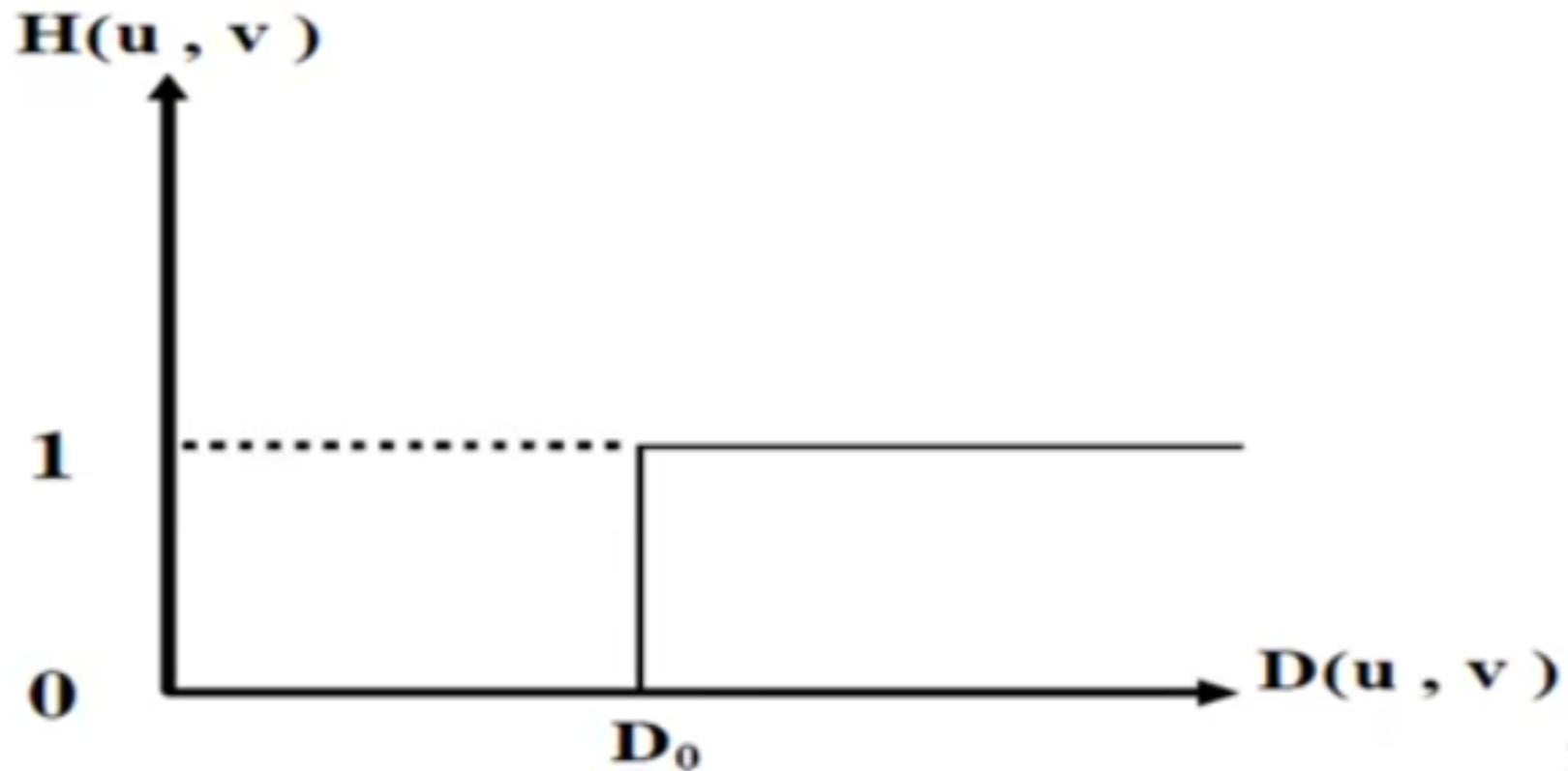
➤ Where  $D_0$  is a specified nonnegative quantity, and  $D(u, v)$  is the distance from point  $(u, v)$  To the origin of the frequency plane;

$$D(u, v) = \sqrt{u^2 + v^2}$$

➤ This filter completely attenuates all frequencies inside a circle of radius  $D_0$  while passing, **without attenuation**, all frequencies outside the circle.

# Image Enhancement in Frequency Domain

## a. Ideal High-pass filter





# Image Enhancement in Frequency Domain

## a. Ideal High-pass filter



Original Image



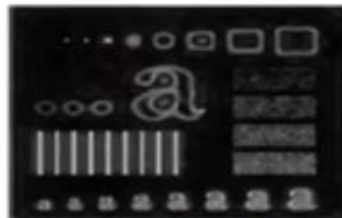
LPF image,  $D_0 = 13$



LPF image,  $D_0 = 36$



LPF image,  $D_0 = 26$



Results of ideal high pass filtering with  $D_0 = 15$



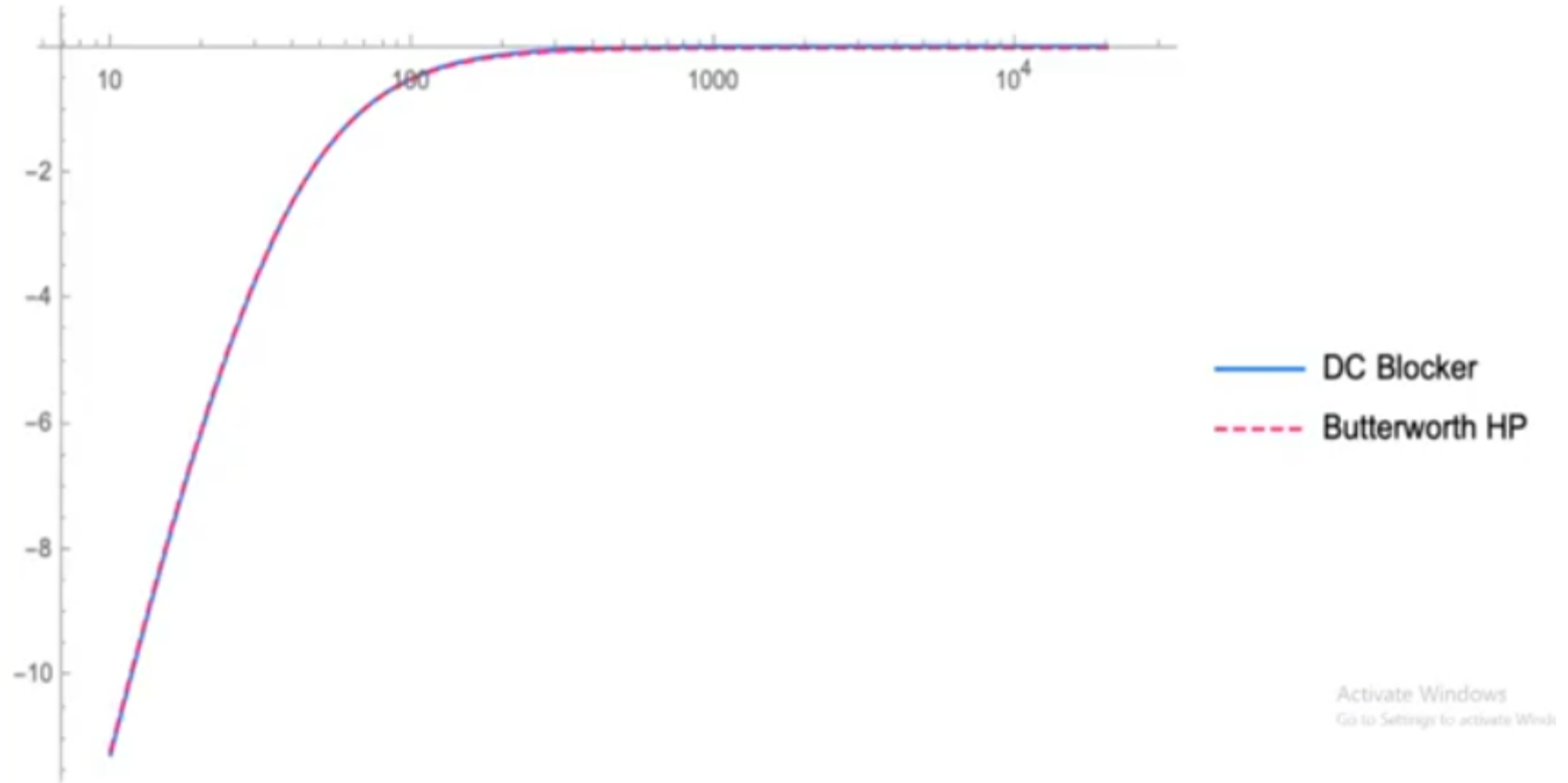
Results of ideal high pass filtering with  $D_0 = 30$



Results of ideal high pass filtering with  $D_0 = 80$

# Image Enhancement in Frequency Domain

## a. Butterworth High-pass filter



# Image Enhancement in Frequency Domain

## b. Butterworth High-pass filter



Original Image



LPF image,  $D_0 = 47$



LPF image,  $D_0 = 36$



LPF image,  $D_0 = 81$

Butterworth  
of order 2  
 $D_0 = 15$



Butterworth  
of order 2  
 $D_0 = 80$



Butterworth of order 2  
 $D_0 = 30$

# Image Enhancement in Frequency Domain

## c. Gaussian High-pass filter

➤ The form of a Gaussian high pass filter GHPF in 2D is:

$$H(u, v) = e^{\frac{-D^2(u, v)}{2\sigma^2}}$$

- Where  $D(u, v)$  is given by,

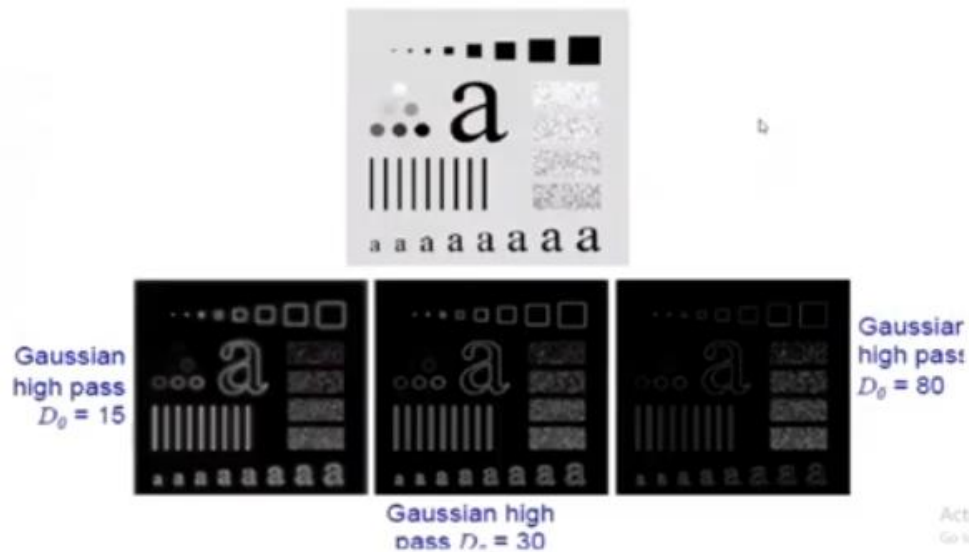
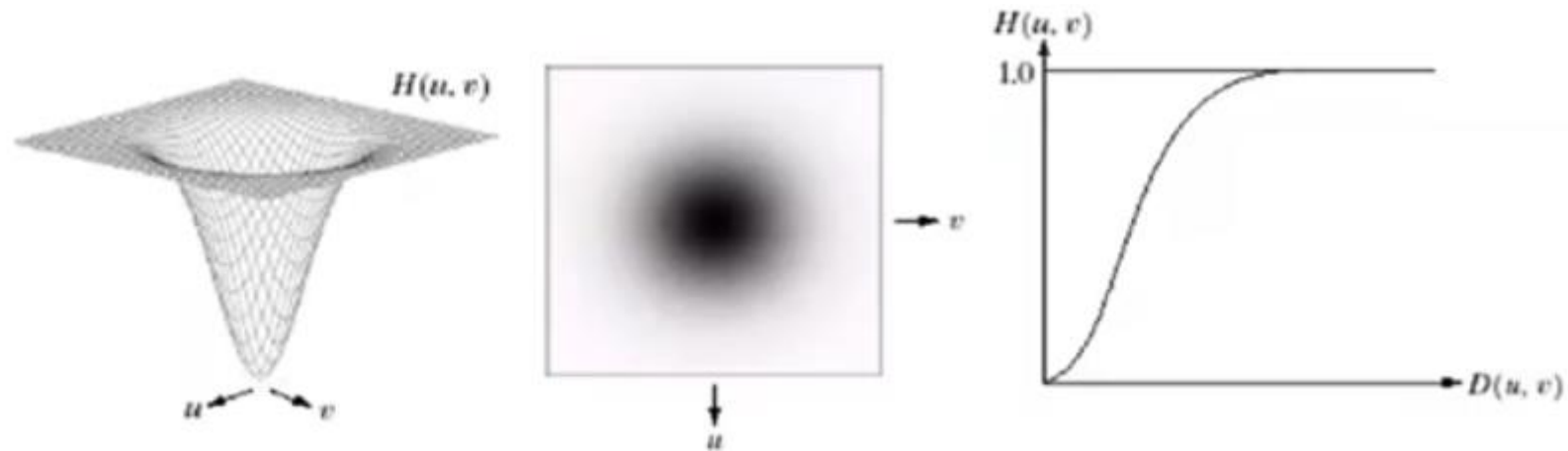
$$D(u, v) = \sqrt{u^2 + v^2}$$

- $\sigma$ : measure of the spread of the Gaussian curve
- Let  $\sigma = D_0$ , then:

$$H(u, v) = e^{\frac{-D^2(u, v)}{2D_0^2}}$$

# Image Enhancement in Frequency Domain


## c. Gaussian High-pass filter



# Image Enhancement in Frequency Domain

## The difference between The frequency domain and spatial domain

1. The result from frequency domain obtain by Fourier transform **while** result from the spatial domain from sampling and quantization.
2. The **frequency domain** refer to the space defined by values of the Fourier transform and it is frequency variables  $(u,v)$ , **while** the **spatial domain** refer to the image plane itself, the total number of pixel composing an image, each has spatial coordinates  $(x,y)$ .
3. The frequency domain has **complex** quantities **while** the spatial domain has **integer** quantities.



# End of Lecture